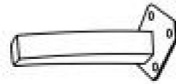


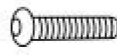
Ax1



Bx2



Cx2



Dx6

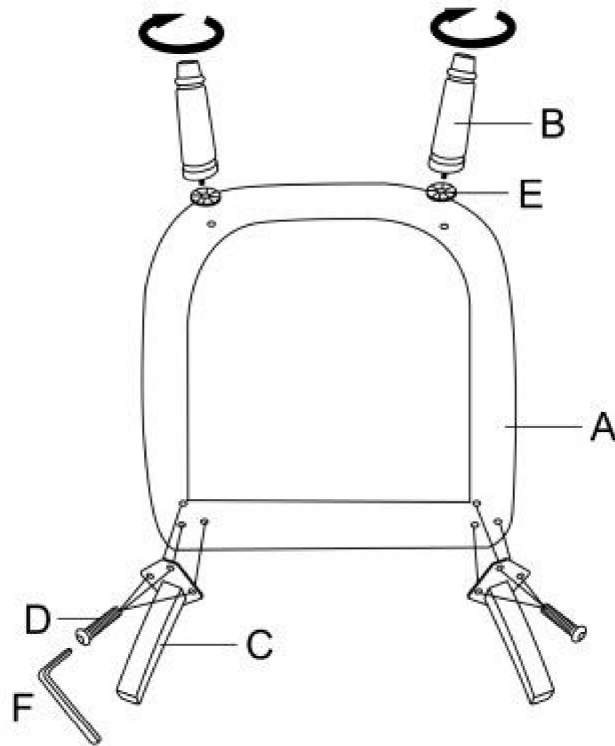


Ex2



Fx1

1



2

